



Miguel Chevalier (born In 1959) Kinetic Sculpture "telecom - 1988"

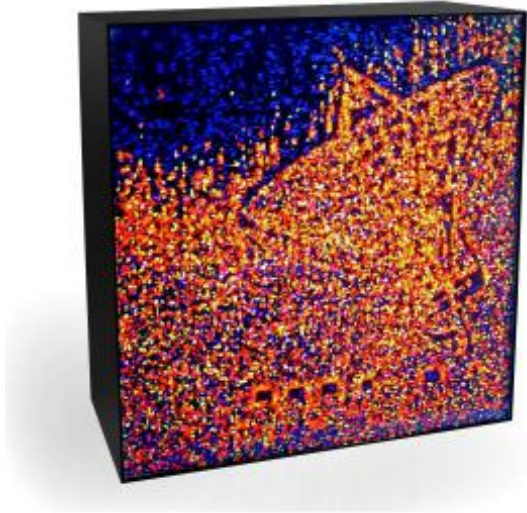
1 200 EUR

Signature : Miguel CHEVALIER (né en 1959)

Period : 20th century

Condition : Très bon état

Material : Acrylic



Description

Kinetic and Op Art sculpture in digital volume in a plexiglass box signed, titled and dated on the back: "Telecom 1988" Model from the -Interconnection Series- exhibited at the FIAC in 1989 Good condition, dimensions: 50 cm X 50 cm x 18 cm Bibliography: - Miguel Chevalier, Pierre Restany - Laurence Bertrand Dorléac - Patrick Imbard, Flammarion editions, 2000, for a similar work. Pioneer of virtual and digital art Miguel Chevalier, born in 1959, graduated from the École Nationale Supérieure des Beaux-Arts in Paris in 1981 and graduated from the École Nationale Supérieure des Arts Décoratifs in Paris, design section in 1983. He received the Lavoisier scholarship for the Pratt Institute in New York in 1984 and was a laureate of the Villa Kujoyama in Kyoto, Japan in 1994. Since 1978, Miguel

Dealer

Galerie Tramway

marchand d'art, gestion du patrimoine

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Chevalier has used computers as a means of expression in the field of visual arts, an artistic approach with the computer tool as its main medium but in a constant dialogue with painting and light. He explores and experiments with a new pictorial language where the pixel becomes the equivalent of the pictorial touch, he has gradually established himself internationally as one of the pioneers of virtual and digital art. He participated in the questioning of: how to think about these technologies in art today: simple communication media, tools, supports, devices. He quickly distinguished himself and used these tools, not to praise them but to try to develop a fully personal writing integrating all the other artistic media that we know (painting, photography, video and digital). Miguel Chevalier works with digital light as an artistic material to create new experiences and sensations beyond the optical phenomenon. His work, experimental and multidisciplinary, addresses the question of immateriality in art, as well as the logics induced by the computer, such as hybridization, interactivity, networking. His works are structured around recurring themes, such as the relationship between nature and artifice, the observation of flows and networks that organize our contemporary societies, urban transformations and the architecture of cities. Miguel Chevalier is a player in an era that experienced a shift in the history of art, at the end of the 70s, when we began to talk about an information society, computer and digital sciences. This (re)emerging art relies on the state of the art of its time, it is dependent on the material and technological advances that evolve at an exponential speed, creating an artificial intelligence that challenges science, society, and the artist all at once. Miguel Chevalier organizes exhibitions in museums, art centers and galleries around the world.